

# Modeling Blood-Vessel Walls and its Interaction with Blood Flow to the Brain

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# Two Ideas

1. Deformation of upper layer of orbit of eye
2. Deformation of artery into brain while simultaneously measuring velocity, radius, blood pressure, etc.

# Problem

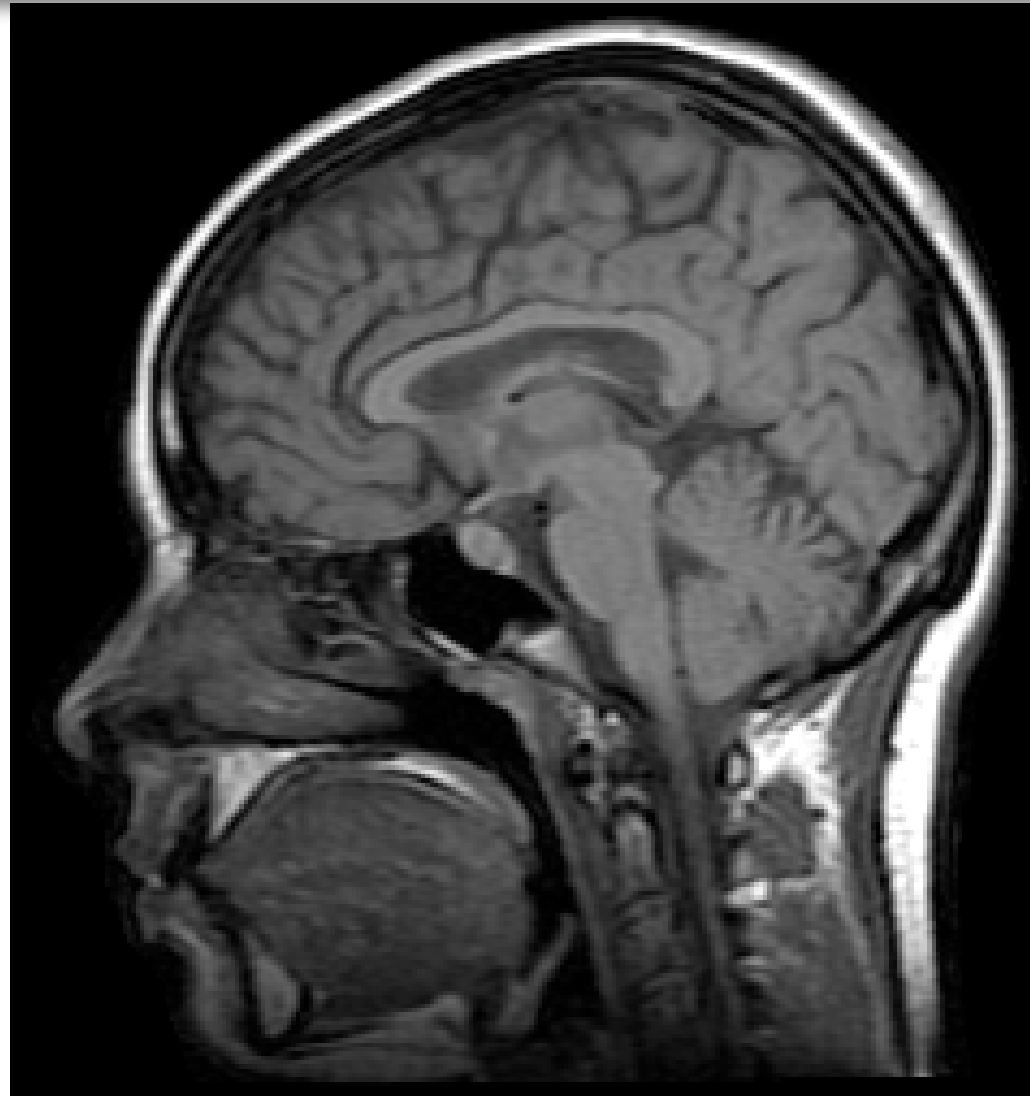
- Modeling blood flow to brain requires dealing with complicated interaction of blood with flexible blood vessel wall
- Simulating transitional flows, wherein transition from one flow type to another, as in laminar to turbulent, is complicated enough
- But in complex geometries such as human arteries, it is further complicated.
- Adding further that such complex geometries can move or deform is even more challenging.

# Specific Goal

- Wall vibration is a possible energy dissipation mechanism in transitional flows adjacent to compliant surfaces
- Investigate such combined fluid-structure interactions with a spectral element code

# Brain MRI

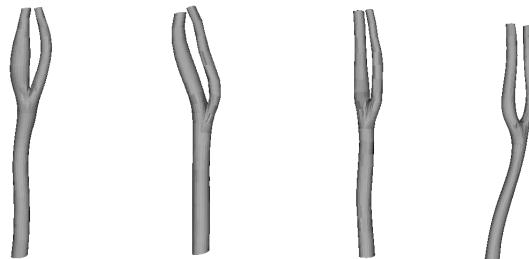
Blood flow  
thru brain:  
too complex



Analyze  
flow  
in/out  
thru  
carotid  
artery

# Current Models

- Fischer *et al.* model transition in a stenosed carotid artery:  
[http://www-unix.mcs.anl.gov/~fischer/car\\_trans.html](http://www-unix.mcs.anl.gov/~fischer/car_trans.html)
- Taylor; *et al.* design surgical support system with FEM and MRI
- Xu used carotid artery bifurcation models reconstructed from MR scans of 3 healthy adults.



# Current Models

- Blood is a complex fluid in that different types of blood cells make its modeling difficult.
- However, it could be modeled as an incompressible Newtonian fluid for the limited distance from the heart to the brain

$$\frac{\partial \mathbf{u}}{\partial t} + \mathbf{u} \cdot \nabla \mathbf{u} = -\nabla p + \frac{1}{\text{Re}} \nabla^2 \mathbf{u}$$

$$\nabla \cdot \mathbf{u} = 0$$

# Analysis

- Expand Fischer *et al.*'s work by using a compliant wall
- First step: validate compliant wall modeling with simpler 2D geometry
  - ◆ Model free surface with spectral element code
  - ◆ Model moving wall
  - ◆ Model combinations, etc.



# Spectral Element Method

- Like Finite Element Method
- But with Spectral Functions
- Infinitely differentiable global functions of SEM vs. local character of FEM functions
- Adaptive mesh
- Polynomials of high and differing degrees
- Non-conforming spectral element method as described by Fischer; Patera; van de Vosse and Mineev; Bernadi and Maday; with Ho's free-surface & moving wall extensions.

# SEM Discretization

- Polynomial approximation for velocity two degrees higher than that for pressure
- Avoids spurious pressure modes.
- Like solving eqs. on a staggered grid where  $\mathbf{u}$  and  $p$  are solved on different grids but coupled (e.g., via interpolation)

# SEM Approach

- Temporal discretization of Navier-Stokes eqs. based on high-order operator splitting methods
  - ◆ Splitting problem into convection & diffusion
  - ◆ Some combination of integration schemes for convection operator or for time-dependent terms that may be high order
  - ◆ With some degree of polynomial for SEM discretization of diffusion terms giving high-order in space
- Coupled w/SEM spatial discretization to yield sequence of symmetric positive definite (SPD) sub-problems to be solved at each time step.

# SEM Algorithm

- Stokes discretization based on variational form:

Find  $(\mathbf{u}, p)$  in  $X \times Y$  such that

$$\frac{1}{\text{Re}} (\nabla \mathbf{u}, \nabla \mathbf{v}) + \frac{3}{2\Delta t} (\mathbf{u}, \mathbf{v}) - (p, \nabla \cdot \mathbf{v}) = (\mathbf{f}, \mathbf{v})$$

$$(\nabla \cdot \mathbf{u}, q) = 0$$

- $\nabla (\mathbf{v}, q) \in X \times Y$ , i.e., as weights in  $X \times Y$ .
- Inner products:  $(l, g) = \int_{\Omega(t)} l(\mathbf{x}) g(\mathbf{x}) d\mathbf{x}$

# Discrete Stokes System

- Inserting SEM basis

$$f(\mathbf{x}^k(\mathbf{r}))|_{\square}^k = \sum_{i=0}^N \sum_{j=0}^N f_{ij}^k h_i(r_1) h_j(r_2)$$

into

$$\frac{1}{\text{Re}} (\square \mathbf{u}, \square \mathbf{v}) + \frac{3}{2\square t} (\mathbf{u}, \mathbf{v}) \square (p, \square \bullet \mathbf{v}) = (\mathbf{f}, \mathbf{v})$$

$$(\square \bullet \mathbf{u}, q) = 0$$

$$\text{yields } H \underline{\mathbf{u}}^n - D^T \underline{p}^n = B \underline{\mathbf{f}}^n, D \underline{\mathbf{u}}^n = 0$$

where

- ✓  $H = A/\text{Re} + B/\Delta t =$  discrete equivalent of Helmholtz operator;
- ✓  $A =$  discrete Laplacian,
- ✓  $B =$  mass matrix associated with the velocity mesh (diagonal);
- ✓  $D =$  discrete divergence operator

# Proper Subspaces

- The proper subspaces for  $\mathbf{u}$ ,  $\mathbf{v}$ , and  $p$ ,  $q$  are:

$$X = \{ \mathbf{v} : v_i \in H^1_0(\Omega), i=1, \dots, d, \mathbf{v} = 0 \text{ on } \partial\Omega_v \}, d=2 \text{ if 2D...}$$

$$Y = L^2(\Omega)$$

- ♦  $L^2$  is the space of square integrable functions on  $\Omega$ ;

$$\int_{\Omega} v^2 dV = \int_{\Omega} v^2 d^3\mathbf{r}$$

- ♦  $H^1_0$  is the space of functions in  $L^2$  that vanish on the boundary ( $\Gamma_0$ ) and whose first derivative ( $\nabla v$ ) is also in  $L^2$ ;

$$\int_{\Omega} (\partial v / \partial r)^2 dV = \int_{\Omega} (\partial v / \partial r)^2 d^3\mathbf{r}$$

- Spatial discretization proceeds by restricting  $\mathbf{u}$ ,  $\mathbf{v}$ , and  $p$ ,  $q$  to compatible finite-dimensional velocity and pressure subspaces:  $X^N \subset X$  and  $Y^N \subset Y$

# Handling Pressure

- To avoid spurious pressure modes, Maday, Patera and Rønquist, and, Bernardi and Maday suggest different approximation spaces for velocity and pressure:

$$X^N = X \square \mathbf{P}_{N,K}(\square)$$

$$Y^N = Y \square \mathbf{P}_{N-2,K}(\square)$$

where

$$\mathbf{P}_{N,K}(\square) = \{ v(\mathbf{x}^k(\mathbf{r})) |_{\square}^k \square \mathbf{P}_N(r_1) \otimes \dots \otimes \mathbf{P}_N(r_d), k=1, \dots, K \}$$

and  $\mathbf{P}_N(r)$  is space of all polynomials of degree  $\leq N$

# Space Dimensions

- Dimension of  $Y^N$  is  $K(N-1)^d$  since continuity is enforced for functions in  $Y^N$
- Dimension of  $X^N$  is  $dK(N+1)^d$  because
  - ◆ functions in  $X^N$  must be continuous across sub-domain interfaces
  - ◆ Dirichlet bc's on  $\partial\Omega_v$



# Function Spaces

- Velocity Space: Basis chosen for  $\mathbf{P}_N(r)$  is set of Lagrangian interpolants on Gauss-Lobatto-Legendre (GL) quadrature pts. in ref. domain:  $\xi_i \in [-1, 1]$ ,  $i=0, \dots, N$
- Pressure Space: Basis chosen for  $\mathbf{P}_{N-2}(r)$  is set of Lagrangian interpolants on Gauss-Legendre (G) quadrature pts. in ref. domain:  $\xi_i \in ]-1, 1[$ ,  $i=1, \dots, N-1$
- Basis for velocity is continuous across sub-domain interfaces but basis for pressure is not

# SEM Algorithm Quadrature

- Subscripts  $(\dots)_{GL}$  and  $(\dots)_G$  referred to Gauss-Lobatto-Legendre ( $GL$ ) and Gauss-Legendre ( $G$ ) quadrature which are:
- $\int_{-1}^1 f(x) dx = w_1 f(-1) + w_N f(1) + \sum_i^N w_i f(x_i)$

# Gauss-Lobatto-Legendre (*GL*) Quadrature

- $\int_{-1}^1 f(x) dx = w_1 f(-1) + w_N f(1) + \sum_i^n w_i f(x_i)$  where

$$w_i^{GL} = \frac{2N}{(1-x_i^2)L_{N-1}''(x_i)L_N'(x_i)} = \frac{2}{N(N-1)[L_{N-1}(x_i)]^2}$$

- $L_n$  are the *Legendre* polynomials, Gauss-Lobatto points are zeroes of  $L'_N$  or  $(1-x^2)L'_N$  & at endpoints  $(-1, 1)$

$$w_{1,N}^{GL} = \frac{2}{N(N-1)}$$

# Gauss-Lobatto-Legendre (*GL*) Quadrature

- w/error

$$E = \frac{N(N-1)^3 2^{2N-1} [(N-2)!]^4}{(2N-1)[(2N-2)!]^3} f^{(2N-2)}(\xi)$$

- for  $\xi \in (-1,1)$
- The weights may also be written as

$$w_i^{GL} = \xi_i = \frac{2}{N(N+1)} \frac{1}{[L_N(x_i)]^2}$$

# Gauss-Legendre (*G*) Quadrature

- Same as Gauss-Legendre-Lobatto but w/o endpoints (not used for prescribed function values at boundaries) and the weights are

$$w_i^G = \square_i = \frac{2}{(1 - x_i^2)[L_{N+1}(x_i)]^2}$$

- Where  $L_N$  are the *Legendre* polynomials, the Gauss points (interior points) are zeroes of  $L_{N+1}$

# Interpolation Polynomials

- Basis functions are Legendre-Gauss-Lobatto-Lagrange interpolation polynomials:

$$h_i = \frac{1}{N(N+1)L_N(x_i)} \frac{(1-x^2)L'_N(x)}{x-x_i}$$

# Free Surface Model

- At moving boundary ( $\partial\Omega_{\square}(t)$ , also traction boundary) btwn fluid & other continuum is Neumann bc,  $\square_{,j} n_j = T_i = \square \cdot \hat{\mathbf{u}}_n = \mathbf{T}$ , the traction.
- Surface tension ( $\square$ ) modeled at this interface by adding  $\int_{\partial\Omega_{\square}(t)} \square \square v_i n_i dA$  to RHS of Stokes problem
  - $\partial\Omega_{\square}(t)$  is for traction boundary,
  - ♣  $\square =$  curvature

# Free Surface Model

- In 2D,  $\mathbf{t} = s_{i,\varphi}$ ,
  - $s_i$  is a unit vector tangent to free surface segment from pt.  $a$  to  $b$ ,
  - $\varphi$  is a curvilinear coord. along segment
- So that  $\int_{\partial\Omega_\varphi(t)} \varphi \varphi v_i n_i dA = \int_a^b \varphi v_i s_{i,\varphi} d\varphi$
- Integrating by parts, noting that  $v_{i,\varphi} = v_{i,j} s_j$ ,
 
$$\int_{\partial\Omega_\varphi(t)} \varphi \varphi v_i n_i dA = - \int_a^b \varphi v_{i,j} s_i s_j d\varphi + (\varphi v_i s_i)_a^b$$



# Moving Mesh

- Account for moving mesh by adding another term to RHS of Stokes' problem:

$$\int_{\Omega(t)} v_i (u_i w_j)_{,j} dV = \int_{\Omega(t)} \mathbf{v} \cdot \nabla \cdot (\mathbf{u} \mathbf{w}) dV =$$

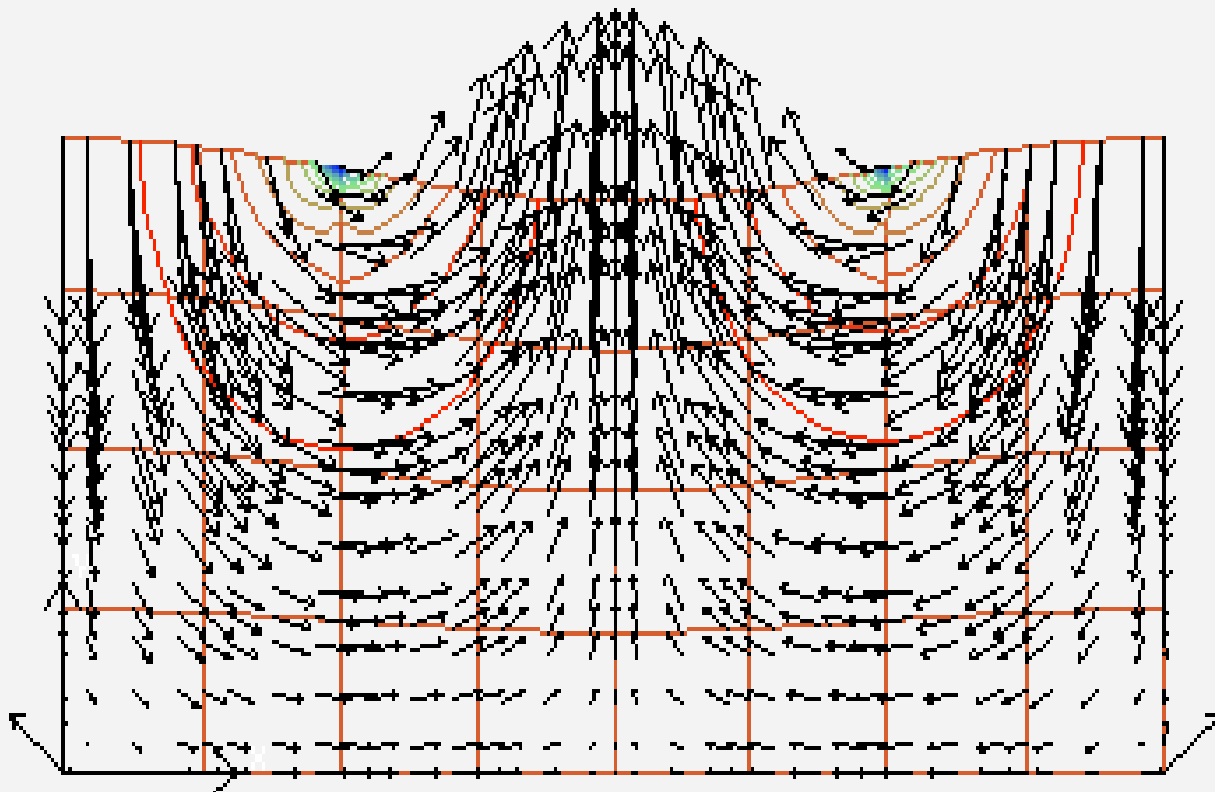
$(\mathbf{v}, \nabla \cdot (\mathbf{u} \mathbf{w}))$  where  $\mathbf{w}$  is the mesh velocity

- The mesh velocity provides for nodal coords. to be updated as  $d\mathbf{x}_{\text{node}}/dt = \mathbf{w}$

# Results

- Free surface, initially sinusoidal in shape
- Then allowed to vary according to differences in initial fluid pressure compared to that above the free surface
- Free surface gradually began to move and be reshaped by the pressure imbalance

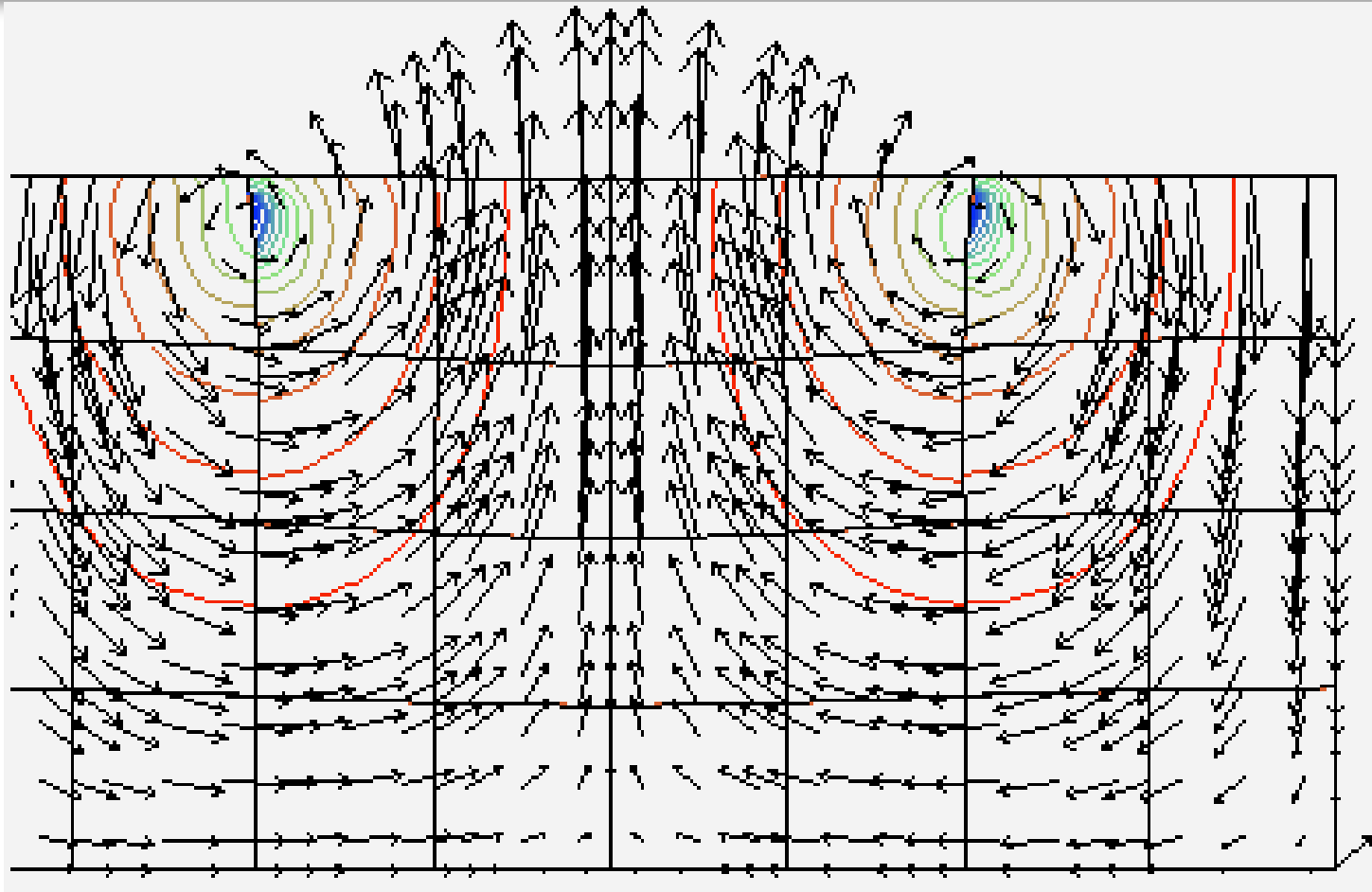
# Free Surface



At dimensionless  $t=0.8$ , 200<sup>th</sup> time step; fluid pushing up the middle...

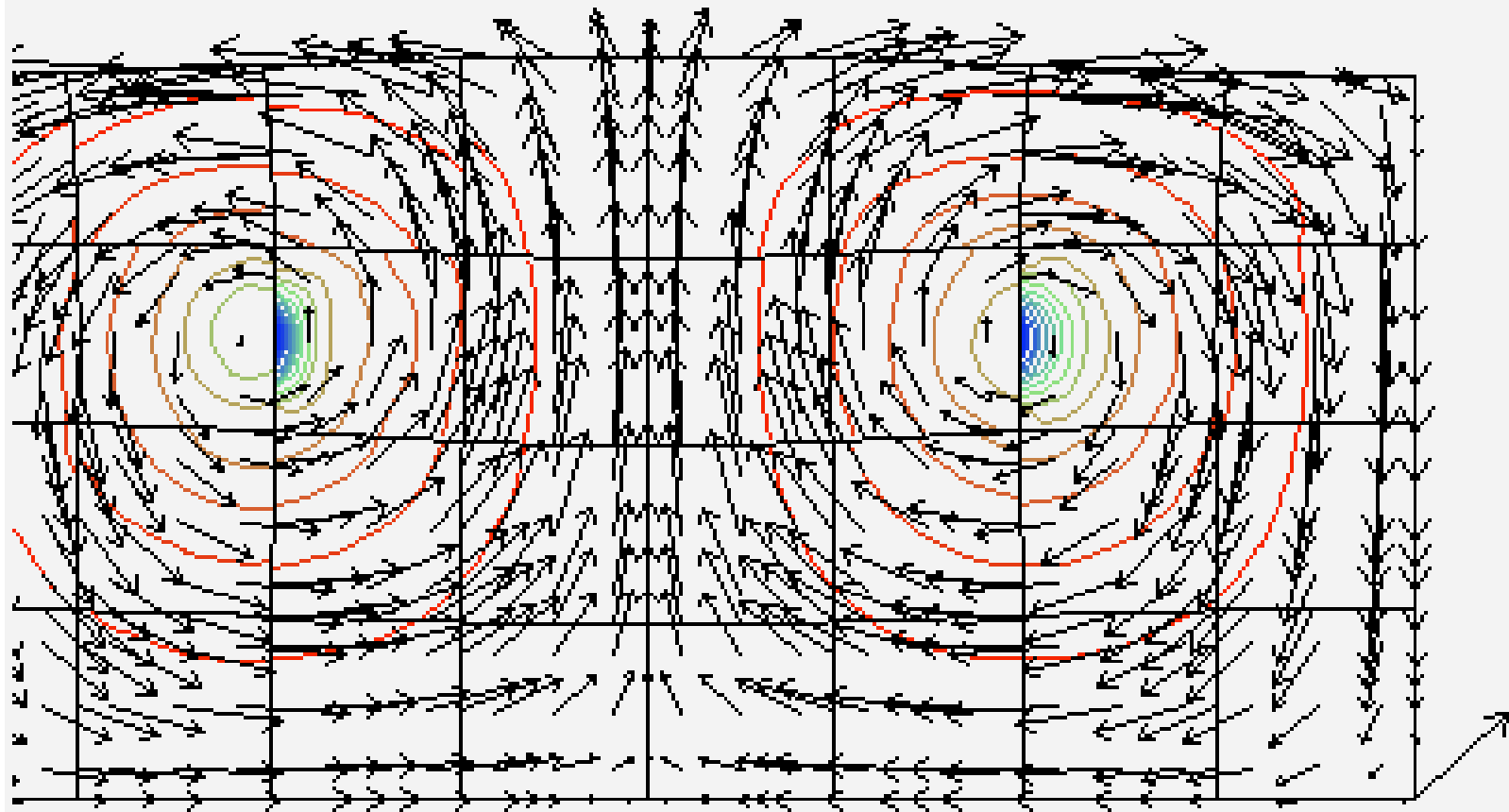
K=32 elements, N=5<sup>th</sup> order

# Free Surface



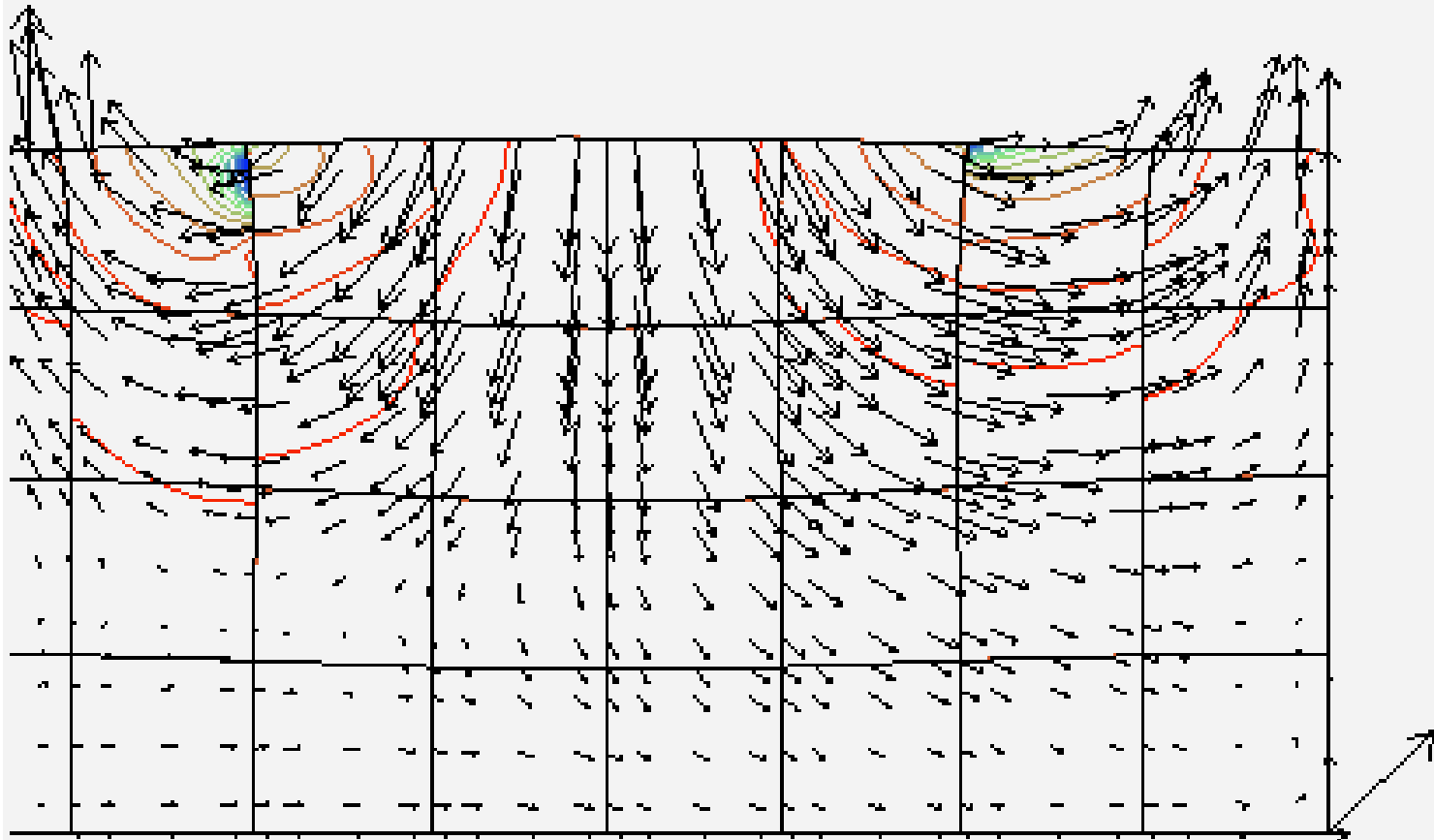
At dimensionless  $t=1.6$ , 400<sup>th</sup> time step; appears to be flattened but fluid still pushing up, vortex pair forming near free surface...

# Free Surface



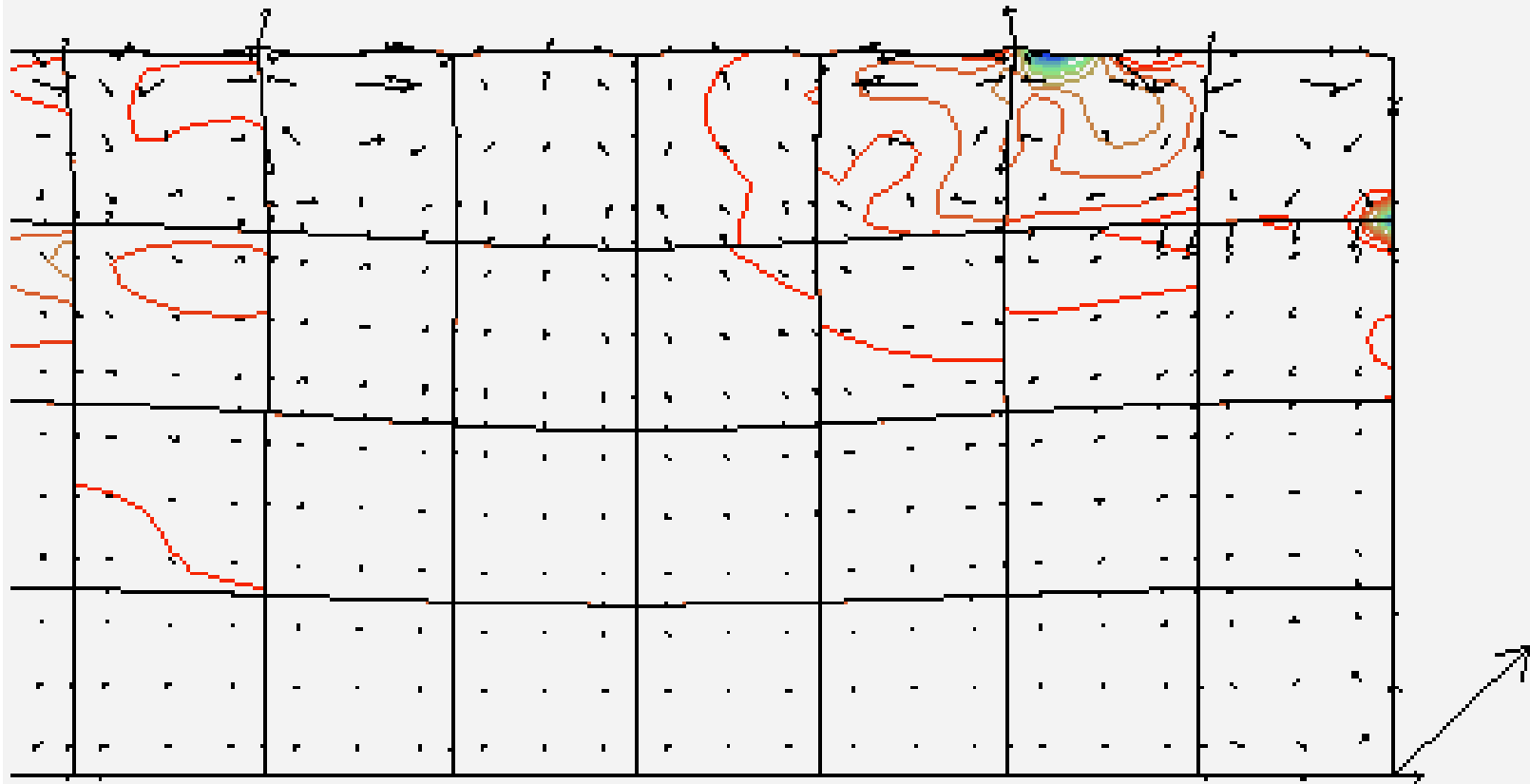
At dimensionless  $t=2.4$ , 600<sup>th</sup> time step; appears to be flattened but fluid pushed to sides at top, twin vortices moved down...

# Free Surface



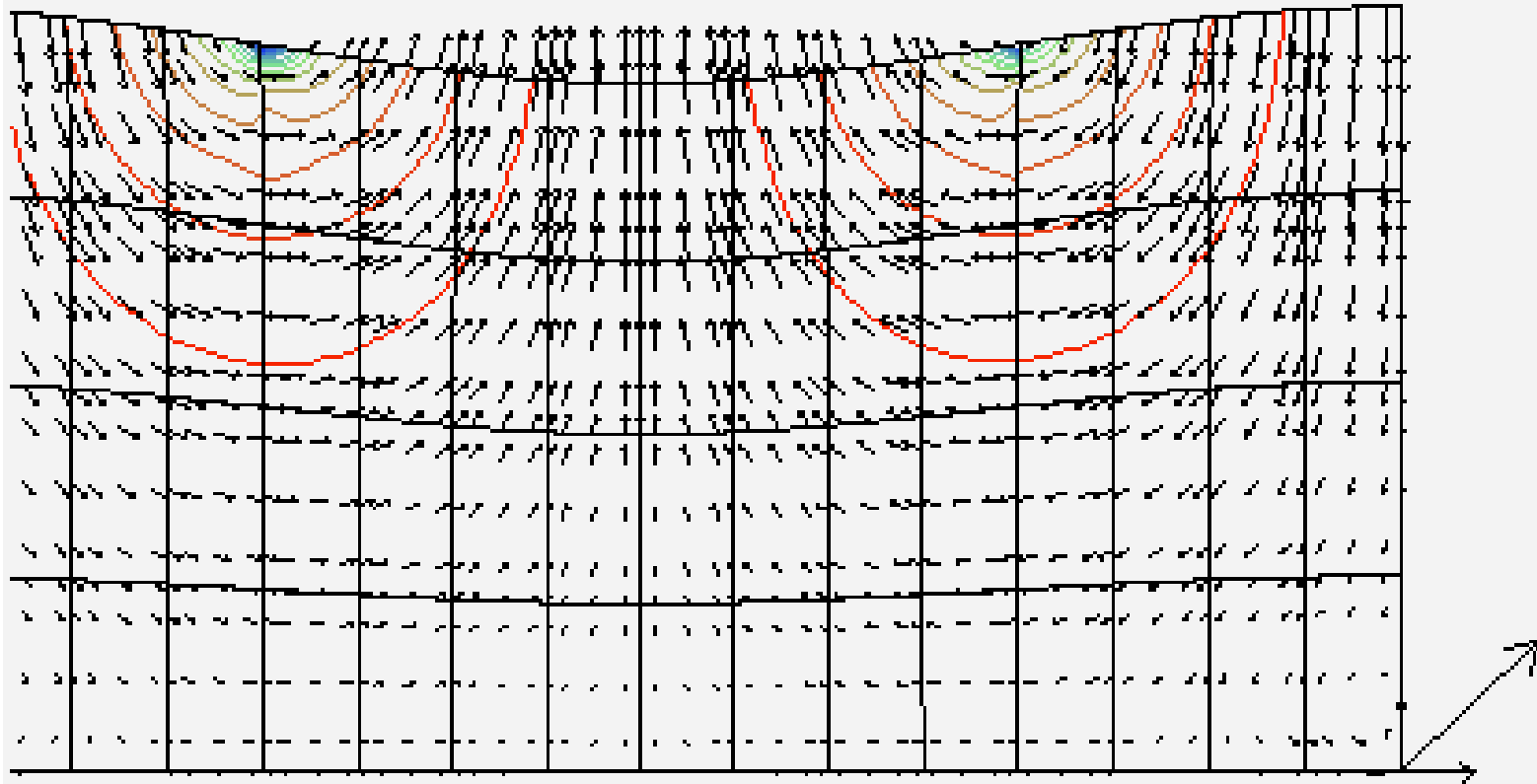
At dimensionless  $t=3.2$ , 800<sup>th</sup> time step; not flattening but seeming to be reversing shape like an oscillating free surface; vortex pair back up...

# Free Surface



At dimensionless  $t=6.4$ , 1600<sup>th</sup> time step; not oscillating shape but free surface breaking up; vortices broken up  $\square$  then numerical instability

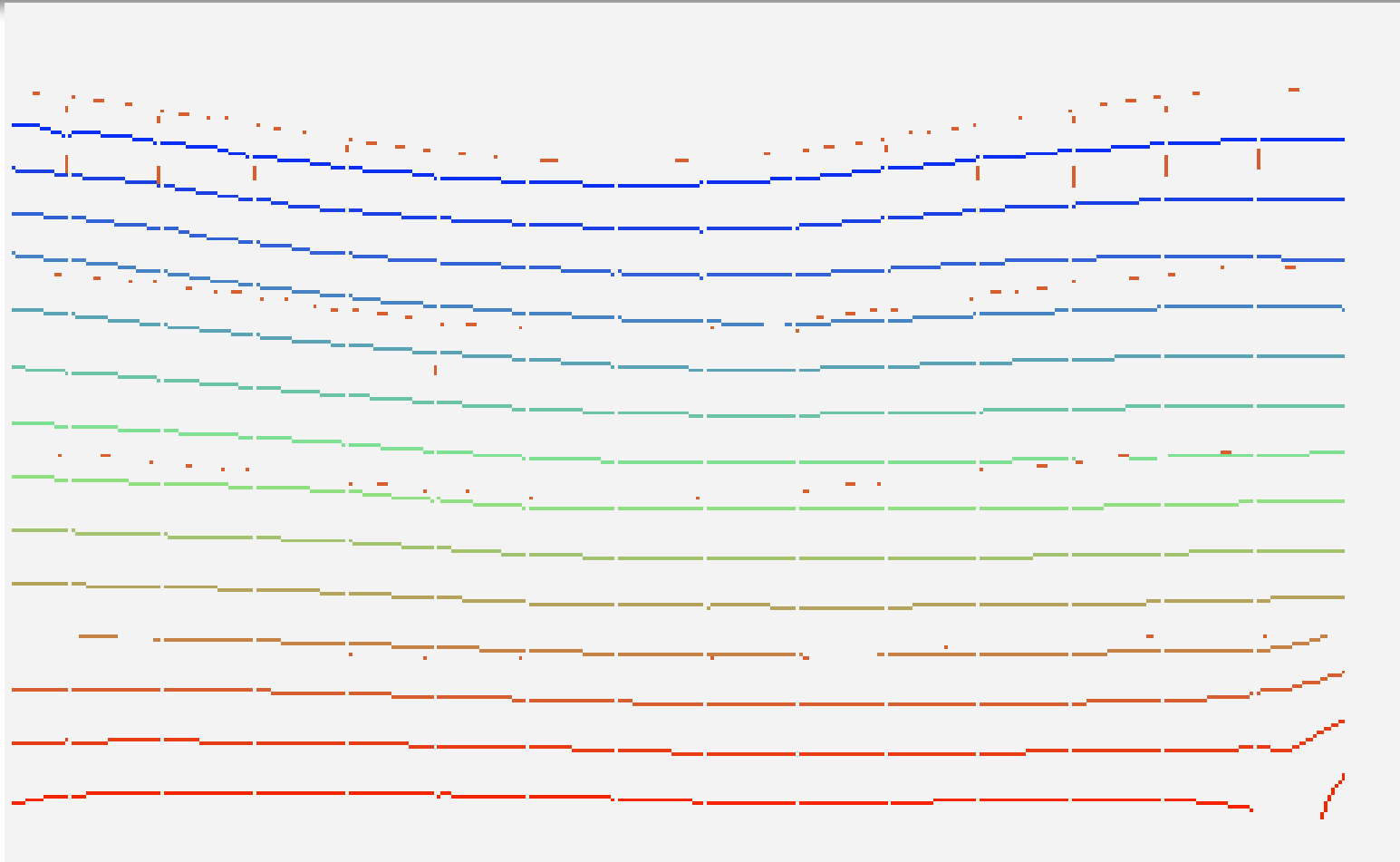
# Free Surface: Finer Mesh



At dimensionless  $t=0.8$ , 200<sup>th</sup> time step; Finer mesh shows the same thing but with better resolution:  $K=64$ ,  $N=5$

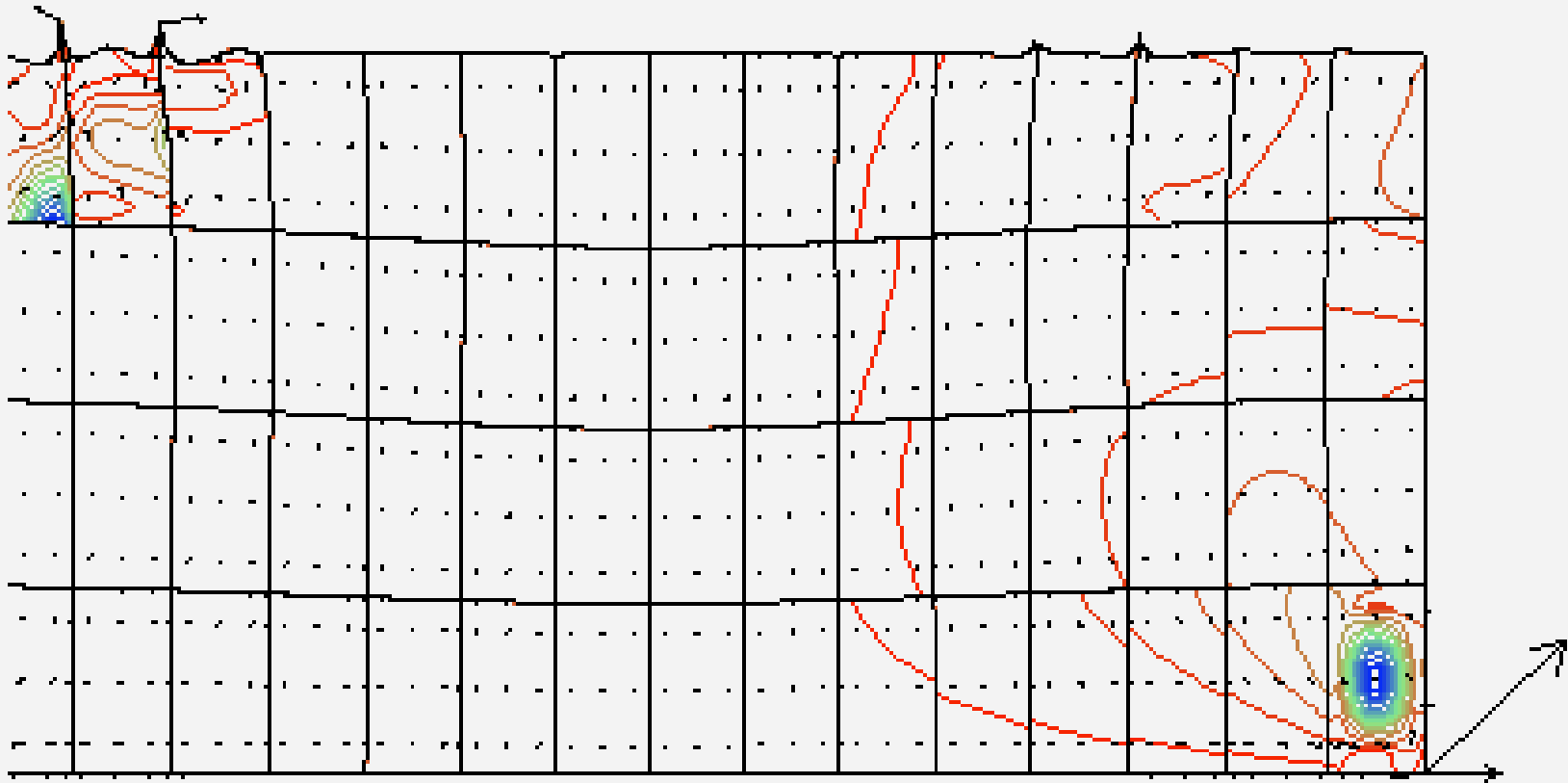


# Free Surface: Finer Mesh



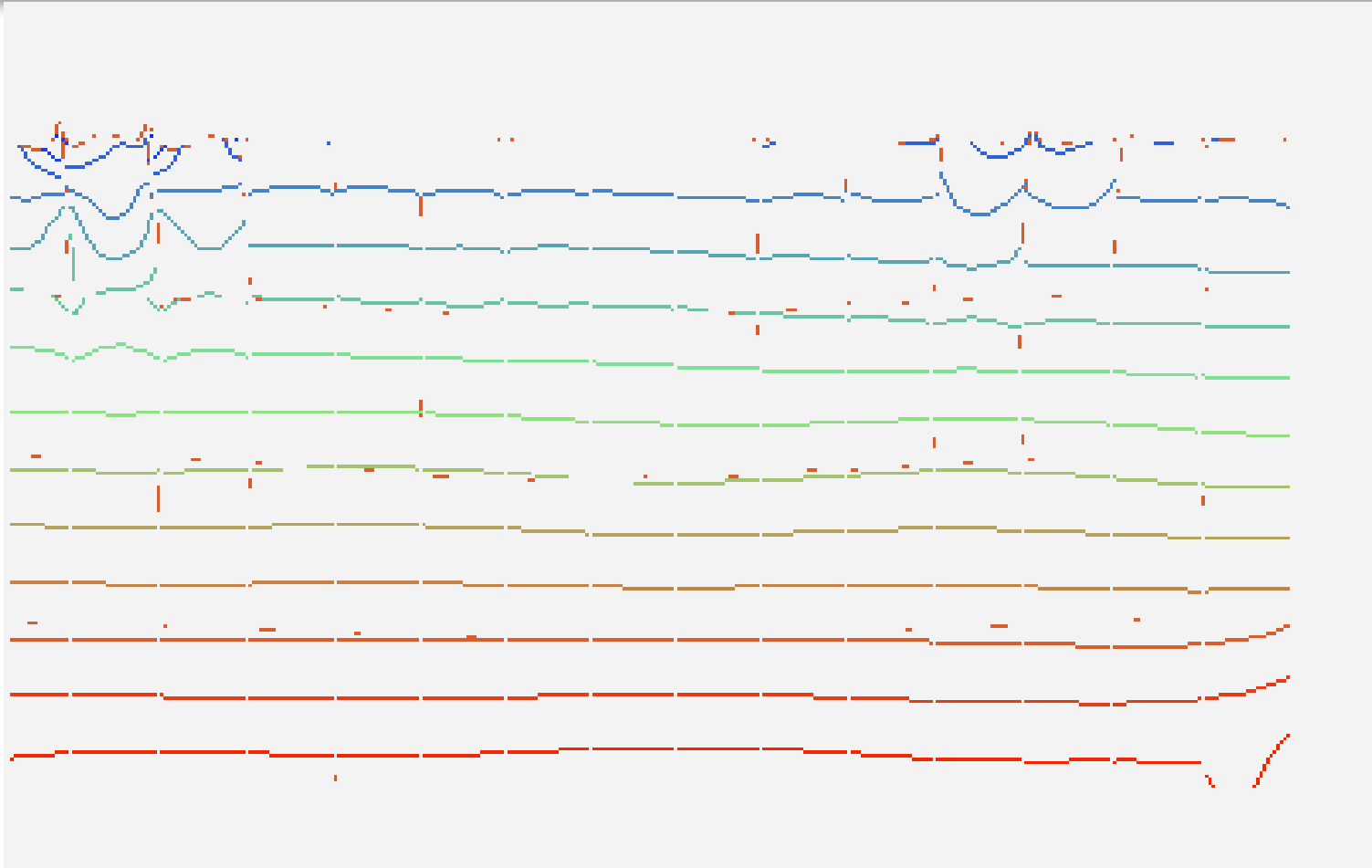
At dimensionless  $t=0.8$ , 200<sup>th</sup> time step; But isobars show pressure gradient oscillating w/free surface

# Free Surface: Finer Mesh



At dimensionless  $t=24$ , 6000<sup>th</sup> time step; Finer mesh better details break-up

# Free Surface: Finer Mesh



At dimensionless  $t=24$ , 6000<sup>th</sup> time step; Finer mesh better details break-up & accompanying pressure distortions

# Shape-Changing Wall

- Free surface was replaced with a compliant wall that starts with a sinusoidal shape but that shape varied sinusoidally with time as well.
- The fluid response contained regions where the flow-field showed fluid circling up into the high points of the sinusoidal-shaped wall and down from the lower points.
- There appeared vortices oscillating with the oscillating wall

# Moving wall

- Non-time-varying sinusoidal-shaped wall given a prescribed vertical velocity downward into the fluid region,
- The fluid moved out through an unconstrained end.
- However, fluid became entrapped under a hump of the sinusoidal shape.
- The simulation could not continue further beyond the point where the non-compliant sinusoidal-shaped wall reached the bottom of the fluid region

# Conclusion

- The results obtained suggests that a compliant wall can have its shape altered by the fluid region it bounds and the reverse
- The results also show how the wall can determine where fluid can flow and the way that flow occurs

# Future Work

- More combinations planned
- Extend to 3D
- Apply to carotid artery
- Extend SEM potential w/parallel numerical libraries w/solvers, pre-conditioners, etc.

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